SANT NANDLAL SMRITI VIDYA MANDIR

SYLLABUS - CLASS – III
SESSION – 2025-26
SUBJECT – A.I

MONTH	WORKING DAYS	TOPIC TO BE TAUGHT	ACTIVITIES	LEARNING OUTCOME	VALUES IMPARTED	ASSESSMENT
APRIL	21	> Computer System > Computer Hardware > Input Devices > Output Devices > Processing Device > Storage Device > IPO Cycle > Computer Software	Ask the students to collect information about some more input/output devices and the purpose for which they are used.	Understanding about hardware and software.	Empathy	Ask the students some oral questions based on this chapter.
MAY	9	Operating System > Features of Windows 10 > Windows 10 Desktop	Ask the students to change desktop background and the position of taskbar.	Learning latest features about windows	Wisdom	Ask the students to do the exercises in the book.
JUNE	11	Selecting and deselecting icons Opening an application	Ask the students open an application	Learning to open an application and its uses.	Continuous self-learning	Ask the students some oral questions based on this chapter.
JULY	26	> Starting Paint > Setting a drawing as Desktop Background > Callout Shape > Saving a File in Different Formats > Resizing an Image > Color Picker Tool > Flipping an Image > Selecting an Image > Zooming an Image > Skewing an Image > Copying and Pasting > Rotating	Ask the students to create a drawing of a house in Paint.	Learning about paint in detail	Wisdom	Assessments of exercises from their notebook and practical assessment.

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		an Image > Saving the Drawing > Cropping an Image > Opening an old Drawing > Cutting and Pasting				
AUGUST	24	> Uses of Word 2016 > Starting Word 2016 > Components of Word 2016 Window > Creating a new Document in Word 2016 > Entering the Text > Saving a Document > Opening a Saved Document > Exiting Word	Ask the students to create a Word document on Myself. The students should take a printout of the document and paste it in their computer notebook / practical file.	Learning about word.	Action	Ask the students some oral questions based on this chapter.
SEPTEMBER	19	> Selecting the Text > Editing the Text > Formatting the Text > Changing font size, colour, alignment, text cases etc.	**Practical Based**	Children would learn about various formatting in word.	**Knowledge**	**Practical Based**

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OCTOBER	18	More on Paint 3D	Draw various stickers in paint 3D and modify them.	Children would learn about varieties of stickers and options in paint 3D	Creativity	**Practical Based**
NOVEMBER	23	Adding, selecting, moving and deleting stickers. Adding effects to a drawing Using crop tool and history tool.				
DECEMBER	19	Students will learn about > Scratch > Starting Scratch > Components of Scratch Desktop > Blocks > Adding a Sprite > Changing the Backdrop > Creating a new Project > Changing Appearance of the Sprite > Saving a Project > Opening a Project > Exiting Scratch		Knowing about scratch programming	Wisdom	After explaining the chapter, let the students do the Mind Drill

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JANUARY	22	Movement of a Sprite Creating a new project Making sprite say something Control block menu Sound block menu	Student will together learn and interact along with sprite.	Learning about sprite	AI information	Oral assessment.
FEBRUARY	22	REVISION	REVISION	REVISION	REVISION	REVISION

Subject Teacher- Supriya Das   **Principal**